MUSHROOM CLOUD I BLUEPRINT

This Blueprint supports the Mushroom Cloud Project within an NFT environment that is evolving toward a Web 3.0 future. Just as a blueprint for a building provides details for construction, this Blueprint reflects the vision of the Artist, Nancy Baker Cahill, and her collaborators. All Collectors of Mushroom Cloud II are invited to voluntarily engage with this Project as innovators in a truly collaborative, creative, and ongoing process, and to share the experience with as many others as possible.

Mushroom Cloud I is a reminder that we are not only accountable for the results of our actions, but that there is still a way by which we can consciously pull together and formulate a structure that supports life rather than continuing down a path to mutually-assured destruction. This Blueprint and the interactivity that it contemplates, reinforces the need for each of us to make use of our own networks and connections to be conduits and champions for change.

Detail 1: The NFT. The Mushroom Cloud I NFT is minted on the Algorand blockchain. The unique NFT is comprised of: (i) a Unity capture of the AR asset showing the Mushroom Cloud against a unique color field background; (ii) a unique diptych image featuring two dramatic animation stills from the Mushroom Cloud AR asset (iii) the right for a single, custom geolocation of the monumental animated AR Mushroom Cloud installation; (iv) an image representing the seven physical "node" sculptures of varying sizes and hues included in the Mushroom Cloud Project and (iii) this Blueprint.

Detail 2: The Physical Artwork. The original purchase of the unique NFT is accompanied by physical artworks consisting of seven (7) 'nodes' floating in Caribbean-blue resin, referencing the original location of the AR in Miami Beach, FL acknowledging the precarious future of Miami and other coastal cities threatened by rising seas. At the center of each cube, a single, pearlescent 'spore' is suspended, representing the collector's role in supporting and 'germinating' a personal mycelium structure and making a meaningful contribution to the construction of an interactive community. The seven nodes are presented as a singular (1) 'primary node' (6x6 inches), two (2) 'secondary nodes' (4x4 inches), and four (4) tertiary nodes (2x2 inches). As a physical manifestation of this Blueprint, Collector is invited to build their own network by 'gifting' a set of one (1) secondary node and two (2) tertiary nodes to two separate people meaningful in their community. Those people, in turn, are invited to each gift the two (2) tertiary nodes to two additional people they deem to be meaningful in their community. This invitation is intended to stimulate a generative force and build an enduring network of connections beyond the Collector.

The physical artworks may be retained by the original Collector and any recipients regardless of whether the NFT is resold. The physical artwork(s) possessed by the Collector or any recipients may be resold with or without the NFT at the Collector's and/or recipient's discretion.

Detail 3: Opportunity to Geolocate AR Component. Using augmented reality, Artist advocates for human responsibility and accountability in the ecological crisis, inspiring the audience and each Collector to build connections with one another and to be active in encouraging sustainability in their every-day lives. To further that goal, and as an acknowledgement of Collector's true desire to participate in building the life and legacy of this Project, Artist, during her lifetime, will work with each Collector, to custom geolocate the AR Component on a one-time-per-Collector basis. The custom geolocation may be requested by the Collector by emailing Artist at info@nancybakercahillstudio.com.

Artist will work with the Collector to geolocate the AR Component in the location of Collector's choice. Collector will have to be available at the specific location to work with Artist remotely to adjust the placement of the AR Component. Additionally, Collector will have to remain in possession of the NFT for the duration of the geolocation placement. Once the AR Component is geolocated, the Collector may not relocate the AR Component again. The only way for the AR Component to be geolocated in another location by a Collector is for the NFT to be resold during the Artist's lifetime to a new Collector.

Detail 4: Removal of Custom Geolocated AR Component. Upon the sale of the NFT to another Collector, as soon as Artist receives notification of the transfer of the NFT, the custom geolocation of the selling Collector will be removed by Artist. The AR Component then may be re-installed by the new Collector upon the new Collector contacting Artist to install the AR Component.

Upon Artist's death, the AR Component will remain geolocated in the last location to which it was sited.

Detail 5: Display Copy. Artist retains a display copy of every element of the Mushroom Cloud Project any of which she may loan out at her sole and exclusive discretion. Additionally, Artist may allow for and/or install multiple custom geolocations of the AR Component based on her display copy.